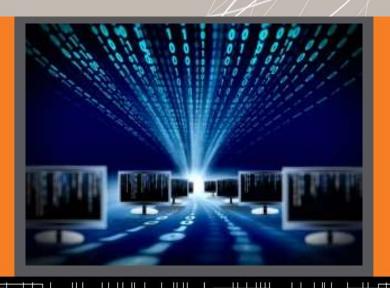




Bioinformatics Undergraduate Program 2017-2018





Faculty of Computers and Information

Dept. of Information System





Assiut University

Faculty of Computers & Information

Bioinformatics Undergraduate Program

(Credit Hours System)

Program
Specifications



Assiut University Faculty of Computers & Information Department of Information Systems Quality Assurance Unit



Bioinformatics Undergraduate Program

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Assiut University Faculty of Computers & Information Quality Assurance Unit



Bioinformatics Program Specifications

A. Basic Information

- 1. **Program Title:** Bioinformatics
- 2. **Program Type:** Single
- 3. **Faculty (Faculties):** Faculty of Computers and Information
- 4. **Department:** Information Systems
- 5. Assistant Coordinator: Dr. Mohamed Fawzy
- 6. Coordinator: Prof. Taysir Hassan Abdel Hamid
- 7. Last date of program specifications approval:

B. Professional Information

1. Program Aims and Objectives

The program aims to provide the student with both breadth and depth of knowledge in the concepts and techniques related to the design, programming, and application of computing systems. Specifically, based on the constitutions of the Computing Curricula (ACM/IEEE IS2010 and IS2002) and international universities the Bioinformatics program aims to provide the students with:

- I. Improving Organizational Processes
- II. Exploiting Opportunities Created by Technology Innovations
- III. Understanding and Addressing Information Requirements
- IV. Designing and Managing Enterprise Architecture
- V. Identifying and Evaluating Solution and Sourcing Alternatives
- VI. Securing Data and Infrastructure
- VII. Understanding, Managing and Controlling IT Risks
- VIII. Managing and analyzing Biological data

2. Graduate attributes

The Bioinformatics program is designed to provide the student with the foundations of the discipline as well as the opportunity for specialization. After successfully completing the Information systems program, the graduate should be able to:

- I. Recognizing problems that are amenable to computer information systems, and knowledge of the tools necessary for solving such problems.
- II. Understanding fundamentals of bioinformatics.
- Managing bioinformatics databases.
- IV. Developing solutions for bioinformatics applications.
- V. Understanding the fundamentals of System Development Life Cycle (SDLC).
- VI. Managing and exploiting organizational data and information; designing data and information models, managing information systems development resources and projects.

- VII. Implementing solutions, including use of appropriate programming languages, web-based systems and tools, design methodologies, and database systems.
- VIII. Applying the principles of effective information management, information organizations, information mining, and information-retrieval skills to information of various kinds, including text, images, sound, and video.
- IX. Know the fundamentals of intelligent information systems technologies.
- X. Specify, design, and implement computer-based information systems, and evaluate them in terms of general quality attributes and possible tradeoffs presented within the given problem.
- XI. Applying Information Systems solutions to functional, inter-organizational, operational, managerial, and executive problems and opportunities.
- XII. Describing characteristics of various components of information systems, use the appropriate tools and techniques to analyze, design, and construct information systems.
- XIII. Communicating effectively by oral, written and visual means.
- XIV. Working effectively as an individual and as a member of a team.
- XV. Perform independent and efficient time management.
- XVI. Identify key ethical issues affecting information systems and their responsibilities as information science professionals.

3. Intended Learning Outcomes (ILOs)

a. Knowledge and Understanding

On successful completion of the program, graduates should be able to:

- a1. Demonstrate basic knowledge and understanding of a core of analysis, algebra, applied mathematics and statistics.
- a2. Demonstrate strong knowledge of bioinformatics.
- a3. Demonstrate strong skills of biological database management systems.
- a4. Describe the principles and techniques of a number of application areas informed by the research directions of bioinformatics.
- a5. Explain the broad context within which bioinformatics including issues such as quality and reliability.
- a6. Identify bioinformatics applications, such as forensics, personalized medicine, agriculture, drug discovery, nano-informatics, and biodiversity informatics, etc.
- a7. Identify selected specialist fields at the forefront of information systems.
- a8. Discuss the principles of Information communication.
- a9. Describe the challenges inherent in the maintenance and evolution of software systems, and the techniques and best practices currently available for dealing with them.
- a10. Discuss some aspects of object-oriented analysis and design.
- a11. Explain decision support tools and systems.
- a12. Identify various approaches to Management Sciences (MS), such as Project Management.
- a13. Interpret and analyze data qualitatively and/or quantitatively.
- a14. Demonstrate strong knowledge of fundamentals of programming and the construction of computer-based systems, data structures, bioinformatics algorithms, software engineering techniques and information retrieval.
- a15. Demonstrate a deep knowledge of structural bioinformatics.
- a16. Define the tools, practices and methodologies used in the specification, design, implementation and critical evaluation of computer and information systems.
- a17. Define the methods used in defining and assessing criteria for measuring the extent to which an information system is appropriate for its current deployment and future evolution.
- a18. Describe the current and underlying technologies that support computer processing and inter-computer communication.
- a19. Discuss developments in research fields across a range of knowledge areas.

b. Intellectual Skills

On successful completion of this program, graduates should be able to:

- b1. Define traditional and nontraditional information systems problems, set goals towards solving them, and observe results.
- b2. Perform comparisons between (methods, techniques...etc).
- b3. Identify attributes, components, relationships, patterns, main ideas, and errors.
- b4. Summarize the proposed solutions and their results.
- b5. Restrict solution methodologies upon their results.
- b6. Establish criteria, and verify solutions.
- b7. Identify a range of solutions and critically evaluate and justify proposed design solutions.
- b8. Solve information systems problems with pressing commercial or industrial constraints.
- b9. Generate an innovative design to solve a problem containing a range of commercial and industrial constraints.
- b10. Perform problem analysis from written descriptions;
- b11. Derive requirements specifications from an understanding of problems (analysis, synthesis).
- b12. Create and/or justify designs to satisfy given requirements (synthesis, evaluation, application).
- b13. Solve a decision model with appropriate techniques.
- b14. Solve complex problems within and between enterprises.
- b15. Perform improvement of a system that benefits stakeholders.
- b16. Recognize the professional, moral and ethical issues involved in the exploitation of Information Technology and be guided by their adoption, reflect on issues of professional practice within the discipline.
- b17. Apply the concepts, principles, theories and practices underpinning computing as an academic discipline.
- b18. Synthesize ideas, proposals and designs effectively using rational and reasoned arguments for presentation to a range of audiences.
- b19. Generate and evaluate the results of tests to investigate the functionality of information systems.

c. Professional and Practical Skills

On successful completion of this program, graduates should be able to:

- c1. Use appropriate programming languages.
- Use appropriate web-based systems and tools, and design methodologies.
- c3. Use appropriate database management systems.
- c4. Apply the principles of effective information management, information organization, and information-retrieval skills to information of various kinds, including text, images, sound, and video.
- c5. Apply the principles of human-computer interaction to the evaluation and construction of a wide range of materials including user interfaces, web pages, and multimedia systems.
- c6. Identify any risks or safety aspects that may be involved within a given context.
- c7. Deploy effectively the tools used for the construction and documentation of software, with particular emphasis on understanding the whole process involved in using computers to solve practical problems.
- c8. Implement data and model centered systems.
- c9. Operate computing equipment effectively, recognizing its logical and physical properties, capabilities and limitations.
- c10. Commercialize knowledge and skills to computing community and industry.

d. General and Transferable Skills

On successful completion of this program, graduates should be able to:

- d1. Collaborate effectively within multidisciplinary team.
- d2. Work in stressful environment and within constraints.

- d3. Communicate effectively using a variety of communication methods.
- d4. Communicate effectively with team members, managers and customers.
- d5. Demonstrate efficient IT capabilities.
- d6. Lead and motivate individuals.
- d7. Manage tasks and resources.
- d8. Search for information and adopt life-long self-learning.
- d9. Acquire entrepreneurial skills.
- d10. Acquire analytical thinking and problem solving skills
- d11. Effectively employ information-retrieval skills, (including the use of browsers, search engines, and on-line library catalogues).
- d12. Ability to work independently and as part of a team with minimum guidance.
- d13. Manage one's own learning and development, including time management and organizational skills.
- d14. Prepare their work in the form of reports, oral presentations or an internet web site.
- d15. Exhibit appropriate numeracy skills in understanding and presenting cases involving a quantitative dimension.
- d16. Develop a range of fundamental research skills, through the use of online resources, technical repositories and library-based material.

4. Academic standards

4a. External references for standards

The academic standards invoked in this specification are driven based on the National Academic Reference Standards (NARS) for "Computing" approved by the National Authority of Quality Assurance and Accreditation of Education on October 2010.

The

4b. Comparison of provision to external references

The bioinformatics program 100% matches NARS reference

See the attached document "Program Matrices".

5. Curriculum Structure and Contents

5a. Program duration: 4 academic years (B. IS) Full Time attendance.

5b. Program structure

- No. of hours per week: Lectures (17), Lab./Tut. (13), Total (30)
- No. of hours: Compulsory (172), Elective (10)
- No. of hours of basic sciences courses: 28, 19.44%
- No. of hours of courses of social sciences and Humanities: 18, 12.5%
- No. of hours of basic computer courses: 88, 48.8%
- No. of hours of specialized computer courses: 42, 29.17%
- Field Training: 14,9.7%
- No. of hours of basic computing courses: 42, 29.17%
- Program Levels (in credit-hours system): applicable.

The following table summarizes these figures and show how they can be compared with the national academic standard levels.

Subject Area	IS Program %	Tolerance
Humanities, ethical and Social Sciences (Univ. Req.)	8 %	8-10 %
Mathematics and Basic Sciences	15 %	16-18 %
Basic Computing Sciences (institution req.)	24 %	26-28 %
Applied Computing Sciences (specialization)	33 %	28-30 %

Training	2 %	3-5 %
Projects	3 %	3-5 %
Subtotal	85 %	84-96 %
Optional (Institution character-identifying subjects)	15%	4-16 %
Total	100 %	100 %

6. Program Courses

a. Compulsory Courses

			Genera	al requi	remer	nts					
Code/	Course Title	Cuadita	Duono arrioit	No. of	hours /	week	Commenter		Achiev	ed ILOs	
course No.	Course Title	Credits	Prerequisit es	Lect.	Lab	Exe.	Semester	a's	b's	c's	d's
HUM111	English Language I	2		2			1 st	a1	b 1, b 2	c 1, c 2,c 3	d1, d 2, d 3, d4, d5, d6,
HUM121	Social Context of Computing	1	-	1				a 1, a 2, a 3	b 1, b 2, b 3	c1, c2, c3	d1, d 2, d 3, d4, d5, d6, d7, d8, d9
HUM132	Interpersonal Communication	2	-	2				a 1, a 2, a 3	b 1, b 2, b 3	c1, c2, c3	d1, d 2, d 3, d4, d5, d6, d7, d8, d9
HUM231	Business Administration	2	-	2				a1- a2	b1- b3	c1- c3	d1- d7
HUM232	Technical Writing	2	HUM111	2				a 1, a 2, a 3	b 1, b 2, b 3	c1, c2, c3	d1- d11
HUM241	Computers and Ethics	1	-	1				a1- a2	b1- b3	c1- c3	d1- d7
Total		10									

			Institutio	n requ	uirement	S					
Code/	_		_	No	o. of hours	/week			Achies	ed ILOs	,
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	ala	b's	c's	d's
MATH101	Mathematics I	3	-	3		1	1st	a's a1, a2	b2- b6	c1- c3	d1- d3
MATH102	Mathematics I I	3	MATH101	3		2		a1- a5	b1- b6	c1- c4	d1- d3
MATH202	Probability and Statistics	2	MATH102	2	2 H ^T			a1- a5	b1- b6	c1- c4	d1- d3
MATH201	Mathematics III	3	MATH102	3		2	1 st	a1- a5	b1- b6	c1- c4	d1- d3
PHYS101	Physics I	3	-	2	2 H ^s		1 st	a1- a6	b1- b5	c1- c6	d1- d6
PHYS102	Introduction to Biophysics	3	PHYS101	2	2 H ^S		2 nd	a1, a13	b3, b7, b10	c4, c6, c9	d4, d6, d7, d12, d13
BIO101	Introduction to Biology	2		2		1	1st	a1- a6	b1- b5	c1- c6	d1- d6
BOT301	Introduction to Molecular Cell Biology	2	BIO101	2		1		a1- a6	b1- b5	c1- c6	d1- d6
CHEM201	Introduction to BioChemistry	2		2		1		a1	b2- b4, b6, b7	c6, c9	d2, d4, d6, d7, d12, d13
EE101	Electronics	3	-	2	2 H ^S			a1	b2- b4, b6, b7	c6, c9	d2, d4, d6, d7, d12, d13
EE102	Digital Circuits	3	EE101	2	2 H ^s			a1	b2- b4, b6, b7,	c6, c9	d2, d4, d6, d7, d12, d13

		Basic	Computing	Scien	ce requi	rement	S				
Code/				No	o. of hours /	week			Achieve	d ILO	3
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's
CS141	Programming Fundamentals	3	IT101	3	3 H ^T			a1- a2, a4- a7	b1-b5	c1- c3	d1- d5
CS211	Data Structures and Algorithms	3	CS241	3	2 H ^T			a1- a5	b1-b11	c1- c7	d1- d5
CS241	Object-Oriented Programming	3	CS141	3	2 H ^T			a1- a5	b1-b5	c1- c7	d1- d5
CE211	Computer Architecture	3	IT101, CS201	3	2 H ^T		1 st	a14, a19	b2,b17, b18,	c1, c7,	d2, d8, d13, d14, d16
CS321	Operating Systems	3		3	2 H ^T			a1- a5	b1-b11	c1- c7	d1- d5
IS211	File Organization	2	CS141	2	2 H ^T			a1- a5	b1-b5	c1- c7	d1- d5
CS391	Software Engineering	3	CS211	3		2		a2- a9	b1- b15	c1- c6	d1- d6
CS361	Artificial Intelligence	3	CS201		2 H ^T						
IS201	Foundations of Information Systems	2	IT101	3	2 H ^T			a1- a7	b1- b10	c1- c8	d1- d7
IS212	Databases	3	IS201	3	2 H ^T			a1- a8	b1- b4	c1- c6	d1- d7
IS221	Project Management	2	IT101	2	2 H ^T			a1- a7	b1- b10	c1- c8	d1- d7
IS231	Systems Analysis and Design	3	IT101	3		2		a1- a5	b1- b15	c1- c5	d1- d8
CS381	Software Development and Professional Practice	3	CS211, CS391	3				a1- a5	b1- b15	c1- c5	d1- d8
IT101	IT Fundamentals	3	-	3	3 H ^T		1st	a1- a9	b1- b4	c1- c4	d1- d4
IT251	Data Communications	3	IT101					a1- a7	b1- b4	c1- c5	d1- d6
IT351	Computer Networks	3	IT251, CE221					a1- a7	b1- b5	c1- c7	d1- d9
IT371	Web Programming	3	CS141, IT251					a1- a8	b1- b3	c1- c6	d1- d7
IS2212	Advanced Project Management	3	IS321	3	Ho	3		a1- a7	b1- b10	c1- c8	d1- d7

			Specializati	on red	quiremer	nts					
Code/				No	o. of hours /	week			Achiev	ed ILOs	
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's
BNF301	Introduction to Bioinformatics	3	BIO111,CHE M211, IS201, IS212	3	2 H ^T			a1-a5	b1- b5	c 1- c5	d1- d6
BNF302	Algorithms in Bioinformatics	3	BNF301	3	2 H ^T			a1-a8	b1- b8	c1-c7	d1- d6
BNF303	Scripting Languages in Bioinformatics	n 3	BNF311, CS141	3	2 H ^T			a1-a8	b1- b8	c1- c7	d1- d6
IS412	Distributed and Objec Databases	t 3	IS212	3	2 H ^T			a 1 - a4	b 1- b6	c 1- c2	d1- d6
BNF431	Semantic Data Integration in Life Sciences	3	IS201	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF402	Genomic Bioinformatics	3	BNF301	3	2 H ^T			a 1- a6	b1- b5	c1-c6	d1- d5
GEN414	Genetic Engineering	2	GEN201	2				a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF422	Computational Biology Techniques I	3	BNF301, BNF302	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF424	Computational Biology Techniques II	3	BNF414, BNF422	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF412	Seminars in Bioinformatics	3	BNF311	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF411	Scientific Data Management	3	BNF431	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF415	Bioinformatics Capstone Project I	3	CS381, IS221	3				a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF416	Bioinformatics Capstone Project II	3	BNF416	3				a 1- a8	b 1- b6	c 1- c4	d 1- d 5
IS441	Quality Assurance of Information Systems	3	IS201	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
IS442	IS Application Development	3	IS212	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 5
BNF414	Biological Databases	3	IS212	3	2 H ^T			a 1- a8	b 1- b6	c 1- c4	d 1- d 12

a. Compulsory Courses (by levels)

			Specializati	on re	quiremei	nts					
Code/				No	o. of hours /	/week	_		Achiev	ed ILOs	3
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's
Level 1											
CS141	Programming Fundamentals	3	IT101	3	3 H ^T		2nd	a1- a9	b1- b4	c1- c3	d1- d5
IT101	IT Fundamentals	3	_	3	3 H ^T		1st	a18	b3	c10	d5, d7, d13
MATH102	Mathematics I I	3	MATH101	3		2		a1- a5	b1- b6	c1- c4	d1- d3
MATH202	Probability and Statistics	2	MATH102	2	2 H ^T			a1- a5	b1- b6	c1- c4	d1- d3
PHYS101	Physics I	3	-	2	2 H ^s		1 st	a1- a5	b1- b5	c1- c5	d1- d5
PHYS102	Introduction to Biophysics	3	-	2	2 H ^s	1	2 nd	a1, a13	b3, b7, b10	c4, c6, c9	d4, d6, d7, d12, d13
BIO111	Introduction to Biology	2		2		1	1st	a1- a6	b1- b5	c1- c6	d1- d6
ВОТ321	Introduction to Molecular Cell Biology	2	BIO111	2		1		a1- a6	b1- b5	c1- c6	d1- d6
EE101	Electronics	3	-	2	2 H ^s			a1	b2- b4, b6, b7	c6, c9	d2, d4, d6, d7, d12, d13
EE102	Digital Circuits	3	EE101	2	2 H ^s			a1	b2- b4, b6, b7,	c6, c9	d2, d4, d6, d7, d12, d13
HUM111	English Language I	2		2			1st	a1	b 1, b 2	c1, c 2,c3	d1, d2, d3, d4, d5, d6,
HUM121	Social Context of Computing	1	-	1				a 1, a 2, a 3	b 1, b 2, b 3	c1, c2, c3	d1, d2, d3, d4, d5, d6, d7, d8,
HUM132	Interpersonal Communication	2	-	2				a 1, a 2, a 3	b 1, b 2, b 3	c1, c2, c3	d9 d1, d 2, d 3, d4, d5, d6, d7, d8, d9

	Specialization requirements													
Code/				No. of hours / week					A abiarr	ad II Oa				
course No.	Course Title	Credits	Credits Prerequisites Lea Prosticel tytorial		tutorial	Semester	Achieved ILOs							
course ivo.				Lec.	Practical.	tutoriai		a's	b's	c's	d's			
Subtotal		36												

			Specializa	ation	requiren	nents					
Code/				No	o. of hours /	/week			Achiox	red ILO	C
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's
Level 2							l	1 22 2	1 2 2		1 000
CS211	Data Structures and Algorithms	3	CS241	3	2 H ^T			a1-a5	b1- b11	c1-c7	d1-d5
CS241	Object-Oriented Programming	3	CS141	3	2 H ^T			a1-a5	b1-b5	c1-c7	d1-d5
IS201	Foundations of Information Systems	2	ГГ101	2	2 H ^T			a1-a7	b1- b10	c1-c8	d1-d7
IS212	Databases	3	IS201	3	2 H ^T			a1- a8	b1- b4	c1- c6	d1- d7
IS221	Project Management	2	IT101	2	2 Hº			a1- a2	b1- b2	c1	d1- d6
IS211	File Organization	2	CS241	2	2 H ^T			a1- a9	b1- b4	c1- c6	d1- d6
IS231	Systems Analysis and Design	3	IT101	3			2	a1- a5	b1- b15	c1- c5	d1- d8
HUM231	Business Administration	2	-	2				a1- a2	b1- b3	c1- c3	d1- d7
HUM232	Technical Writing	g 2	HUM111	2				a 1, a 2, a 3	b 1, b 2, b 3	c 1, c 2, c 3	d1- d9
HUM241	Computers and Ethics	1	-	1				a1- a2	b1- b3	c1- c3	d1- d7
Subtotal					•	•			•	•	•

	Specialization requirements														
Code/				No	of hours /	week			Achiev	ed ILOs					
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester								
								a's	b's	c's	d's				
Level3															
CE221	Computer	3	IT101,	3	2 H ^T			a14,	b2,	c1,c7	d2,				
	Architecture		CS201					a19	b17, b18		d8, d13,				
									010		d13,				
											d16				
CS381	Software	3	CS211,	3	3 H ^o			a1-	b1-	c1-	d1-				
	Development		CS391					a10	b15	с6	d6				
	and Professional														
	Practice														
CS361	Artificial	3	IT101,	3	2 H ^T			a1-a7	b1-	c1-c6	d1-				
	Intelligence		CS201						b8		d8				
	0														

	Specialization requirements														
Code/				No	o. of hours /	week			Achiev	ed ILOs					
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's				
BNF325	Field Training	3	IS221	3				a1- a8	b1- b10	c1- c8	d1- d12				
CS391	Software Engineering	3	CS211	3		2		a2- a9	b1- b15	c1- c6	d1- d6				
BNF301	Introduction to Bioinformatics	3	BIO111,CHE M211, IS201, IS212	3	2 H ^T			a1-a5	b1- b5	c 1- c5	d1- d6				
BNF302	Algorithms in Bioinformatics	3	BNF301	3	2 H ^T			a1-a8	b1- b8	c1-c7	d1- d6				
BNF303	Scripting Languages in Bioinformatics	3	BNF301, CS141	3	2 H ^T			a1-a8	b1- b8	c1- c7	d1- d6				
IT351	Computer Networks	3	IT251, CE221					a1- a7	b1- b5	c1- c7	d1- d9				
IT371	Web Programming	3	CS141, IT251					a1- a8	b1- b3	c1- c6	d1- d7				
Subtotal		27													

	Specialization requirements											
Code/		6 11	-	No	o. of hours /	week			Achiev	ed ILOs		
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's	
Level4					1	L	I.				-	
IS412	Distributed and Object Databases	3	IS212	3			2nd	a 1 - a4	b 1- b6	c 1-c2	d1- d6	
GEN101	Fundamentals of Genetics	3		2	2		1st	a 1 - a4	b 1- b6	c 1-c2	d1- d6	
GEN102	Introduction to Molecular Genetics	3	GEN102	2	2		2nd	a 1 - a4	b 1- b6	c 1-c2	d1- d6	
BNF415	Bioinformatics Capstone Project I	3	CS381, IS221	3	4 H ^s		1st	a 1 - a11	b 1- b11	c 1-c6	d1- d9	
BNF416	Bioinformatics Capstone Project II	3	BNF415	3	4 H ^s		2nd	a 1 - a11	b 1- b11	c 1-c6	d1- d9	
BNF421	Structural Bioinformatics	3	BNF301, BNF302	3			1st	a 1-a8	b 1- b6	c 1-c4	d 1- d 5,d1 2- d16	
BNF411	Scientific Data Management	3	BNF412	3			2nd	a 1-a6	b1- b5	c1- c6	d1- d12	
Subtotal		21										

6a. Elective Courses

	General requirements										
Code/	C Till	G 1::	D	No. o	f hours	/week			Achiev	ed ILOs	
course No.	Course Title	Credits	Prerequisites	Lect.	Lab	Exe.	Semester	a's	b's	c's	d's
HUM112	English Language II	2	HUM111	2	-	-	-	a 1	b 1- b2	c 1-c3	d 1- d7
HUM122	Intellectual Property	1	-	1	-			a 1-a2	b 1- b3	c 1-c4	d 1- d7
HUM131	Organizational Behavior	2	-	2	-			a 1-a2	b 1- b3	c 1-c3	d 1- d7
HUM133	Computing Economics	2	-	2	-			a 1-a6	b 1- b2	c 1-c4	d 1- d7
HUM141	Computer Law	2	-	2	-			a 1-a5	b 1- b5	c 1-c3	d 1- d7
HUM142	Privacy and Civil Liberties	1	-	1	-			a 1-a5	b 1- b5	c 1-c3	d 1- d3
HUM151	Hand Drawing	2	-	1	3 Hs			a 1-a4	b 1- b4	c 1-c3	d 1- d3
HUM152	History of Computing	2	-	2	-			a 1-a9	b 1- b3	c 1-c4	d 1- d3
HUM153	Islamic Culture	1	-	1	-			a 1-a2	b 1- b3	c 1-c3	d 1- d3
HUM154	Scientific Thinking	1	-	1	-			a 1-a2	b 1- b2	c 1	d 1- d3
Total		8									

	Institution requirements											
Code/				No	o. of hours	/week			Achieved ILOs			
course No.	Course Title	Credits	Prerequisites	Lec.	Practica.	tutorial	Semester	a's				
CS201	Discrete Structures	3	MATH102	3	2 H ^T	2		a1-a3	b1- b5	c's c 1-c4	d 1- d4	
MATH301	Numerical Analysis	3	MATH102	3		2		a1-a3	b1- b6	c 1-c7	d 1- d7	
CS301	Operation Research	3	CS201	3	2 H ^T			a1-a3	b1- b2	c 1-c3		
CS302	Simulation and Modeling	3	MATH202	3	2 H ^T			a1-a4	b1- b2	c1-c2	d1- d3	
EE201	Digital Signal Processing	3	MATH201	3	2 H ^T			a1-a3	b1- b5	c1-c4	d1- d4	
Total		6										

	Basic Computing Science requirements											
Code/ course No.	Course Title	Credits	edits Prerequisites No. of hours / week Semester		Prerequisites		Achieved ILOs					
course No.		Lec. Practical. t		tutoriai		a's	b's	c's	d's			
CS341	Visual Programming	3	CS211	3	2 H ^T			a1- a6	b1-b5	c1- c5	d1- d6	
	0											

	Basic Computing Science requirements										
Code/				No	of hours /	week			Achieve	d ILOs	
course No.	Course Title	Credits	Prerequisites	Lec. Practical. tutorial		Semester					
								a's	b's	c's	d's
CS351	Computer	3	IT101, CS201	3	0.117			a1-	b1-b6	c1-	d1-
	Graphics				2 H ^T			a7		c4	d8
	- I - I - I - I - I - I - I - I - I - I										
CS321	Operating Systems	3		3	2 H ^T			a1-	b1-b6	c1-	d1-
								a7		c4	d8
MM301	Introduction to		66244	3	0.77			a1-	b1-	c1-	d1-
	Multimedia	3	CS241		2 HT			a3	b6	c7	d7
	Technology										
Total	Total 6										

Specialization requirements											
Code/	C Tivi	G 111	D	No	of hours /	week			Achiev	ed ILOs	
course No.	Course Title	Credits	Prerequisites	Lec.	Practical.	tutorial	Semester	a's	b's	c's	d's
IS321	Advanced Project Management	3	IS221	3				a1- a2	b1	c1	d1
IS414	Data Mining and Business Intelligence	3	IS201	3	2 H ^T			a1- a4	b1- b5	c1- c2	d1- d8
IS441	Quality Assurance of Information Systems	3	IS201	3	2 H ^o			a1- a9	b1- b13	c1- c6	d1- d12
IS442	IS Application Development	3	IS212	3	2 H ^o			a1- a9	b1- b10	c1- c6	d1- d12
BNF431	Semantic Data Integration in Life Sciences	3	IS201	3	2 Hº			a1- a9	b1- b10	c1- c6	d1- d12
BNF402	Genomic Bioinformatics	3	BNF301	3	2 H ^o			a1- a9	b1- b10	c1- c6	d1- d12
GEN414	Genetic Engineering	2	GEN201	2	2 H ^o			a1- a9	b1- b10	c1- c6	d1- d12
BNF422	Computational Biology Techniques I	3	BNF301, BNF302	3	2 H°			a1- a9	b1- b10	c1- c6	d1- d12
BNF423	Computational Biology Techniques II	3	BNF422	3	2 H ^o			a1- a9	b1- b10	c1- c6	d1- d12

	Specialization requirements												
Code/	Course Title	Course Title Credits 1		Credits Prerequisites				of hours / week		Achieved		ed ILOs	
course No.			1	Lec.	Practical. tutorial			a's	b's	c's	d's		
BNF412	Seminars in Bioinformatics	3	BNF311	3	2 H ^o			a1- a9	b1- b10	c1- c6	d1- d12, d15, d16		
BNF424	Biological Databases	3	IS212, BNF301	3	2 H°			a1- a9	b1- b10	c1- c6	d1- d12		

BIO Program Matrices

Assiut University

Faculty of Computers & Information

Department of Computer Science

Quality Assurance Unit





BIO Undergraduate Program Matrices

The main description of Bioinformatics Program can be summarized in different types of matrices. These matrices are:

- 1. Program Matrix III (Courses Knowledge and Understanding Skills)
 - This matrix shows how BIO Program Courses can cover Knowledge and Understanding Skills invoked in BIO Program Specifications.
- 2. Program Matrix IV (Courses Intellectual Skills)
 - This matrix shows how BIO Program Courses can cover Intellectual Skills invoked in BIO Program Specifications.
- 3. Program Matrix V (Courses Professional and Practical Skills)
 - This matrix shows how BIO Program Courses can cover Professional and Practical Skills invoked in BIO Program Specifications.
- 4. Program Matrix VI (Courses Transferable Skills)

This matrix shows how BIO Program Courses can cover Transferable Skills invoked in BIO Program Specifications.

5. Academic Standards Matrix

This matrix shows the ILOs invoked in IS Program Specifications and those existing in NARS and the corresponding between them.

Academic Standards (Knowledge and Understanding Skills)(October2010) Bioinformatics

Bioinformatics Program ILOs		sponding NARS	NARS ILOs - General	NARS ILOs - Special
a1. Demonstrate basic knowledge and understanding of a core of analysis, algebra, applied mathematics and statistics.	K1	A1	K1.Essential facts, concepts, principles and theories relating to computing and information and computer	A1. A core of analysis, algebra, applied mathematics and statistics.
a2. Demonstrate strong knowledge of bioinformatics.	K1	A2	applications as appropriate to the program of study.	A2. Information systems, data and
a3. Demonstrate strong skills of biological database management systems.	K2	A3		Information Management, enterprise architecture, IS project management,
a4. Describe the principles and techniques of a number of application areas informed by the research directions of bioinformatics.	K2	A3	K2. Modeling and design of computerbased systems bearing in mind the trade-offs.	IT infrastructure, systems analysis and design, and IS strategies.
a5. Describe the principles and techniques of a number of application areas informed by the research directions of bioinformatics.	K5	A4	trade-ons.	A3. Principles and techniques of database management systems, management, data
a6. Identify bioinformatics applications, such as forensics, personalized medicine, agriculture, drug discovery, nano informatics, and biodiversity informatics, etc.	K3	A3	K3.Tools, practices and methodologies used in the specification, design,	mining, geographical information systems, multimedia, application development, business process management, enterprise systems, human- computer
a7. Identify selected specialist fields at the forefront of information systems.	ecialist fields at the efront of information			interaction, object- oriented analysis and design, e- technologies,

Bioinformatics Program ILOs		sponding NARS	NARS ILOs - General	NARS ILOs - Special
a8. Discuss the principles of Information communication.	nformation and evaluation of computer software systems.		and evaluation of computer software	multimedia, image processing, information and infrastructures
a9. Describe the challenges inherent in the maintenance and evolution of software	K7	A3 A3	systems.	security and computer graphics techniques.
systems, and the techniques and best practices currently available for dealing with them.			K5.Criteria and specifications appropriate to	A4. Issues such as
a10. Discuss some aspects of object-oriented analysis and design.	K5	A9	specific problems, and plan strategies for their solution.	quality, reliability, enterprise, employment law, accounting and
a11.Explain decision support tools and systems.	K6	A2, A5		health.
a12.Identify various approaches to Management Sciences (MS), such as Project Management.	K11	A8	K6. Criteria and specifications appropriate to	A5. Awareness of organizational, human and economic
a13.Interpret and analyze data qualitatively and/or quantitatively.	K5	A3	specific problems, and plan strategies for their solution.	sides of modern organizations.
a14. Demonstrate strong knowledge of fundamentals of programming and the construction of computer-based systems, data structures, bioinformatics algorithms, software engineering techniques	K10	A8	K7. Principals of generating tests which investigate the functionality of computer programs	A6. Principles of Information communication and information security.
and information retrieval. a15.Demonstrate a deep knowledge of structural bioinformatics.	K2	A7	and computer systems and evaluating their results.	A7. Specification, analysis, design, implementation and operation and maintenance of IS solutions.

Bioinformatics Program ILOs		ponding NARS	NARS ILOs - General	NARS ILOs - Special
a16. Define the tools, practices and methodologies used in the specification, design, implementation and critical evaluation of computer and information systems. a17. Define the methods used in defining and assessing criteria for measuring the extent to which an information system is appropriate for	K3	A8 A6	K8.Management and economics principles relevant to computing and information disciplines. Professional, moral and ethical issues involved in the exploitation of	A8. Modeling organizational processes and data, defining and implementing technical and process solutions, managing projects, and integrating systems
its current deployment and future evolution. a18.Describe the current and underlying technologies that support computer processing and intercomputer computer communication.	K8	A3	K9.computer technology and be guided by the appropriate professional,	A9. Types and alternatives of global information systems architectures, and their differences in terms of service and cost consequences, and their implications for the organizational support needed.
			K10.Ethical and legal practices relevant to the computing and information industry.	
			K11.Requirements, practical constraints and computer-based systems	

Bioinformatics Program ILOs		oonding IARS	NARS ILOs - General	NARS ILOs - Special
A19. Discuss developments in	K3			
research fields across a range of				
knowledge areas.				

Academic Standards (Intellectual Skills) Bioinformatics

Bioinformatics ILOs	Corresponding in NARS		NARS ILOs - General	NARS ILOs - Special
b1. Define traditional and nontraditional information systems problems, set goals towards solving them, and observe results.	12	B1	I1.Analyze computing problems and provide	B1.Define traditional and nontraditional information systems problems,
b2. Perform comparisons between (methods, techniquesetc).b3. Identify attributes, components,	I3 I2	B2 B3	solutions related to the design and	set goals towards solving them, and.
relationships, patterns, main ideas, and errors.	12	ВЗ	construction of computing	observe results.
b4. Summarize the proposed solutions and their results.	I4	B4	systems.	B2. Perform
b5. Restrict solution methodologies upon their results.	15	B4		comparisons between
b6. Establish criteria, and verify solutions.	I4	B5		(methods,
b7. Identify a range of solutions and critically evaluate and justify proposed design solutions.	15	B7	I2.Realize the concepts, principles,	techniquesetc).
b8. Solve information systems problems with pressing commercial or industrial constraints.	15	B8	theories and practices behind	B3. Identify
b9. Generate an innovative design to solve a problem containing a range of commercial and industrial constraints.	I6	В9	computing and information as an academic	attributes, components, relationships,
b10. Perform problem analysis from written descriptions;	I6	B9	discipline.	patterns, main ideas, and errors.
b11. Derive requirements specifications from an understanding of problems (analysis, synthesis).	I6	B9	I3.Identify	
b12. Create and/or justify designs to satisfy given requirements (synthesis, evaluation, application).	I6, I7	B9	criteria to measure and interpret the	B4. Restrict solution
b13. Solve a decision model with appropriate techniques.	18	B8	appropriateness of a computer	methodologies upon their
b14. Solve complex problems within and between enterprises.	I1	B8	system for its current deployment	results.
b15. Perform improvement of a system that benefits stakeholders.	I9	В6	асрюутст	

b16. Recognize the professional, moral	I9	-	and future	D5 0.11
and ethical issues involved in the exploitation of Information Technology and be guided by their			evolution.	B5. Select the suitable tools, methods and
adoption, reflect on issues of				techniques for
professional practice within the			I4.Analyze,	modeling,
discipline.			propose and	analyzing IS,
b17. Apply the concepts, principles,	12		evaluate	establishing
theories and practices underpinning			alternative	criteria, and
computing as an academic discipline.			computer	verify solutions.
b18. Synthesize ideas, proposals and	I4	B7	systems and processes	
designs effectively using rational and			taking into	
reasoned arguments for presentation			account	
to a range of audiences.			limitations, and	B6. Identify a
b19. Generate and evaluate the results of	I7	B7	quality	range of
tests to investigate the functionality of information systems.			constraints.	solutions and critically evaluate and justify proposed design
			I5.Make ideas,	solutions.
			proposals and	00-10-0-0
			designs using	
			rational and	
			reasoned	
			arguments for	B7. Solve IS
			presentation of	problems with
			computing	pressing
			systems.	commercial, time, and
				industrial
				constraints.
			I6.Evaluate the	0011001111001
			results of tests	
			to investigate	
			the	
			functionality of	B8. Suggest an
			computer	innovative design
			systems.	to solve a
				problem containing a
				range of
			I7.Achieve	commercial and
			judgments	industrial
			considering	constraints.
			balanced costs,	
			benefits, safety,	
			quality,	
			reliability, and	

	I8.Familiar with the professional, legal, moral and ethical issues relevant to the computing industry.	B9. Perform problem analysis from written descriptions; derive requirements specifications from an understanding of problems (analysis, synthesis).
	I9.Evaluate research papers in a range of knowledge areas	

Academic Standards (Professional and Practical Skills) Bioinformatics

Bioinformatics Program ILOs	dir	respon ng in ARS	NARS ILOs - General	NARS ILOs - Special
c1. Use appropriate programming languages. c2. Use appropriate web- based systems and tools, and design methodologies. c3. Use appropriate database	P2 P2 P2	C1 C1 C1	P1. Operate computing equipment, recognizing its logical and physical properties, capabilities and limitations.	C1. Use appropriate programming languages, web-based systems and tools, design methodologies, and database systems.
management systems. c4. Apply the principles of effective information management, information organization, and information-retrieval skills to information of various kinds, including text, images, sound, and video.	P3	C2, C4, C6, C7	P2.Implement comprehensive computing knowledge and skills in projects and in deployment of computers to solve position practical	C2. Use quantitative analysis techniques appropriately.C3. Justify technological, methodological and
c5. Apply the principles of human-computer interaction to the evaluation and construction of a wide range of materials including user interfaces, web pages, and multimedia systems. c6. Identify any risks or safety aspects that may be	P3	C8 C3, C9	P3.Deploy the equipment and tools used for the construction, maintenance and documentation of	management choices for an information system project for a given organization. C4. Plan and manage an information systems project from inception to final implementation
involved within a given context. c7. Deploy effectively the tools used for the construction and documentation of software, with particular emphasis on understanding the whole process involved in using computers to solve	P5	C5, C10	P4.Apply computing information retrieval skills in computing community environment and industry.	C5. Produce acceptable reports and technical and user system documentation. C6. Perform information acquisition and
practical problems. c8. Implement data and model centered systems. c9. Operate computing equipment effectively, recognizing its logical and physical properties, capabilities and limitations.	P8 P1	C2, C10 C10 ,	P5.Develop a range of fundamental research skills, through the use of online resources, technical repositories	management, using the scientific literature and web sources. C7. Apply the principles of effective information acquisition, information

c10. Commercialize	P7	C6,	and library-based	managamant
knowledge and skills to	1 /	C11	material.	management,
computing community			material.	organization, and
and industry.				information-retrieval to
				text, images, sound, and
				video.
			P6.Design, implement,	
			maintain, and manage	
			software systems.	C8. Apply the principles
				of human-computer
				interaction to the
				evaluation and
			P7.Assess the	construction of a wide
			implications, risks or	range of materials
			safety aspects involved	including user
			in the operation of	interfaces, web pages,
			computing equipment	and multimedia
			within a specific	systems.
			context.	
				C9. Using tools to
				automate IS
				development phases.
			P8.Handle a mass of	1 1
			diverse data, assess risk and	
			draw conclusions.	C10. Analyze and
			draw conclusions.	documenting the
				feasibility of various
				options and comparing
				solution concepts.
				Maintaining existing
				information systems.
				information systems.

Academic Standards (Transferable Skills) Bioinformatics

Bioinformatics Program ILOs	Corresponding in NARS	NARS ILOs - General	NARS ILOs - Special
d1. Collaborate effectively within multidisciplinary team. d2. Work in stressful environment and within constraints.	T2, P4	T1.Demonstrate the ability to make use of a range of learning resources and to manage one's own learning.	-
d3. Communicate effectively using a variety of communication methods.	T6	T2.Demonstrate	
d4. Communicate effectively with team members, managers and customers.	T7	skills in group working, team management, time management	
d5. Demonstrate efficient IT capabilities. d6. Lead and motivate individuals.	T2 T4	and organizational skills.	
d7. Manage tasks and resources. d8. Search for information and	Т9	T3.Show the use of information-	
adopt life-long self- learning. d9. Acquire entrepreneurial		retrieval.	
skills. d10. Acquire analytical thinking and problem solving skills		T4.Use an appropriate mix of tools and aids in preparing and	
d11. Effectively employ information-retrieval skills, (including the use of browsers, search engines, and on-line library catalogues).	Т3	presenting reports for a range of audiences, including management, technical, users, industry or the	
d12. Ability to work independently and as part of a team with minimum guidance.	P4	academic community.	
d13. Manage one's own learning and development, including time management and organizational skills.	T1	T5.Exhibit appropriate numeracy skills in understanding and presenting	
d14. Prepare their work in the form of reports, oral presentations or an internet web site.		cases involving a quantitative dimension.	
d15. Exhibit appropriate numeracy skills in understanding and	T5		

presenting cases involving a quantitative dimension. d16. Develop a range of fundamental research skills, through the use of online resources, technical repositories and library-based material.	T8	T6.Reveal communication skills, public speaking and presentation skills, and delegation, writing skills, oral delivery, and effectively using various media for a variety of audiences.
		T7.Show the use of general computing facilities.
		T8.Demonstrate an appreciation of the need to continue professional development in recognition of the requirement for lifelong learning.

Academic Standards Matrix

Kno	owledge a	nd Und	erstanding Skills
NARS ILOs Gener al	Coverin g ILOs in IS Progra m	NAR S ILOs Speci al	Covering ILOs in IS Program
K1	a1, a2, a3, a10	A 1	a1
K2	a4, a5, a16	A2	a2, a12
К3	a6, a7, a17	A3	a3,a4,a6,a7,a9,a10,a14, a19
K 4	a8, a18	A4	a5
K5	a11, a14	A 5	a12
K6	a12	A 6	a8,a18
K 7	a9	A 7	a16
K8	a13, a15, a19	A8	a13,a15,a17
		A 9	a11

	Intellect	ual Skill	s
NARS ILOs Gener al	Coverin g ILOs in IS Progra m	NAR S ILOs Speci al	Coverin g ILOs in IS Program
I1	b14	B1	b1
I2	b1, b17	B2	b2
I3	b2, b3	В3	b3
I4	b4, b6	B4	b4,b5
I5	b5, b7, b8	В5	b6
I 6	b9, b10, b11, b12, b18	В6	b15
I7	b12, b19	B 7	b7,b18,b 19
18	b13	В8	b8, b13,b14
I9	b16	В9	b9,b11,b 12
I10	b15		

Pro	fessional and	Practical	Skills
NARS ILOs General	Covering ILOs in IS Program	NARS ILOs Special	Covering ILOs in IS Program
P1	c9	C 1	c1, c2, c3
P2	c1, c2, c3	C2	c4,c8
P3	c5	C3	c6
P4	d1, d12	C4	c4
P5	c 7	C5	c 7
P6	c4	C6	c4,c1 0
P 7	c6, c10	C 7	c4
		C8	c5
		C 9	c6
		C10	c8, c9
		C 11	c9,c10

Transfe	erable skills
NARS ILOs	Covering ILOs in
General	IS Program
T1	d6, d13
T2	d5
T3	d11
T4	d2
T5	d15
T 6	d3
T 7	d4
T8	d16
Т9	d7

Program Matrix III (Courses - Knowledge and Understanding Skills)

Programi	latrix III (Courses - Knowl	et	ıg	e	dII	lu	U	Щ	лe	13	la	110	111	ıg	31		15)			
Code	Course	a 1	a 2	a 3	a 4	a 5	a 6	a 7	a 8	a 9	a 1 0	a 1	a 1 2	a 1 3	a 1 4	a 1 5	a 1 6	a 1 7	a 1 8	a 1 9
HUM111	English Language I	1																		
HUM121	Social Context of Computing	1	1	1																
HUM132	Interpersonal Communication	1	V	1																
HUM231	Business Administration	1	V																	
HUM232	Technical Writing	1	1	1																
HUM241	Computers and Ethics	1	1																	
MATH101	Mathematics I	1	V																	
MATH102	Mathematics I I	1				1														
MATH202	Probability and Statistics	1				1														
MATH201	Mathematics III	1				1														
PHYS101	Physics I	1					1													
PHYS102	Introduction to Biophysics	1													1					
BIO101	Introduction to Biology	1					1	1												
BOT301	Introduction to Molecular Cell Biology	1						7												
CHEM201	Introduction to BioChemistry	1																		
EE101	Electronics	1																		
EE102	Digital Circuits	1																		
CS141	Programming Fundamentals	1	1		٧			7												
CS211	Data Structures and Algorithms	1	1	1	٧	1														
CS241	Object-Oriented Programming	1	1	1	٧	1														
CE211	Computer Architecture														1					1
CS321	Operating Systems	1	1	1	٧	1														
					•			•	•	•		•			•		•			

IS211	File Organization	√	1	1 1	1	√														
CS391	Software Engineering		7	1	1	1	1	1	1	1										
CS361	Artificial Intelligence								V	1		1	1						1	-
IS201	Foundations of Information Systems	1	7	1	1	1	1	1												
IS212	Databases	1	7	1	√	1	1	1	V			V	1			1	1			
IS221	Project Management	1	7	1	1	1	1	V			√									
IS231	Systems Analysis and Design	1	7	1	1	1								1						
CS381	Software Development and Professional Practice	1	7	1	V	1														
IT101	IT Fundamentals	1	7	1	√	1	1	V		1										
IT251	Data Communications	1	7	1	1	1	1	V												
IT351	Computer Networks	√	7	1	1	1	1	1												
ГГ371	Web Programming	1	7	1	1	1	1	1	V											
IS2212	Advanced Project Management	1	7	1	1	1	1	1												
BNF301	Introduction to Bioinformatics	1		7	1	1					√		1	1	1		√			
BNF302	Algorithms in Bioinformatics	1	7	1	1	1	1	V	V		√		1	1						
BNF303	Scripting Languages in Bioinformatics	1	V	1	1	1	1	V	V					1	1	1				
IS412	Distributed and Object Databases	1	7	1	1											1	1			
BNF431	Semantic Data Integration in Life Sciences	1	7	1	√	1	1	V	V									1	1	
BNF402	Genomic Bioinformatics	1	7	1	1	1	1					V			1	1	√	1	1	
GEN414	Genetic Engineering	1	7	1	1	1	1	1												
BNF422	Computational Biology Techniques I	1	7	1	1	1	1	V	√					1			1	1	1	
BNF424	Computational Biology Techniques II	1	7	1	√	1	1	V									1	1	1	
BNF412	Seminars in Bioinformatics	1	7	1	1	√	√		√				√	1			√	1	1	

BNF411	Scientific Data Management	√	1	1	1	1	1	1	1							1		1	√
BNF415	Bioinformatics Capstone Project I	1	V	1	1	1	1	V	V	√	1				√	V		V	1
BNF416	Bioinformatics Capstone Project II	1	V	1	V	1	1	V	V	V	1			√		1	1	1	
IS441	Quality Assurance of Information Systems	1	V	1	V	1	1	√	V		1	V	1	V					
IS442	IS Application Development	1	1	1	√	1	1	√	1		1	1	1	1					
BNF414	Biological Databases	1	√	1	1	√	√	√			V					1			

Program Matrix IV (Courses - Intellectual Skills)

Code	Course	b 1	b 2	ь 3	ь 4	b 5	b 6	ь 7	ь 8	ь 9	b 1 0	b 1	b 1 2	b 1 3	b 1 4	b 1 5	b 1 6	b 1 7	b 1 8	b 1 9
HUM111	English Language I	√	1																	
HUM121	Social Context of Computing	√	1	1																
HUM132	Interpersonal Communication	√	1	1																
HUM231	Business Administration	√		1																
HUM232	Technical Writing	√	1	1																
HUM241	Computers and Ethics	V		1																
MATH101	Mathematics I		1				1													
MATH102	Mathematics I I	√	1	1	1	1	1													
MATH202	Probability and Statistics	√	1	1	1	1	1													
MATH201	Mathematics III	V	1	1	V	1	1													
PHYS101	Physics I	√				1														
PHYS102	Introduction to Biophysics			1				1			1									
BIO101	Introduction to Biology	√				1														
BOT301	Introduction to Molecular Cell Biology	√				1														
CHEM201	Introduction to BioChemistry		1		1		1	1												
EE101	Electronics		1		1		1	1												
EE102	Digital Circuits		1		1		1	1												
CS141	Programming Fundamentals	√	1	1	1	1														
CS211	Data Structures and Algorithms	√	1	1	1	V	1	1	1	1	1	1								
CS241	Object-Oriented Programming	√	1	1	1	1														
CE211	Computer Architecture		1															1	√	
CS321	Operating Systems	√	1	1	V	1	1	1	1	1	1	1								
IS211	File Organization	√	1	1	V	1														

CS391	Software Engineering	1	1	1	1	1	1	1	1	1	1	V	V	1	1	1				
CS361	Artificial Intelligence																			
IS201	Foundations of Information Systems	1	1	1	V	1	V	1	V	1	V									
IS212	Databases	√	1	1	V															
IS221	Project Management	√	1	1	1	√	√	√	√	√	√									
IS231	Systems Analysis and Design	√	1	1	1	1	V	1	V	1	√	1	√	√	√	V				
CS381	Software Development and Professional Practice	1	1	1	1	√	√	1	√	1	√	V	V	1	√	√				
IT101	IT Fundamentals	√	1	1	V															
IT251	Data Communications	1	1	1	1															
IT351	Computer Networks	1	1	1	1	1														
IT371	Web Programming	√	1	V																
IS2212	Advanced Project Management	√	1	1	1	1	1	1	V	1	1									
BNF301	Introduction to Bioinformatics	√	1	1	1	1														
BNF302	Algorithms in Bioinformatics	1	1	1	1	1	1	1	V											
BNF303	Scripting Languages in Bioinformatics	1	1	1	1	1	√	1	√											
IS412	Distributed and Object Databases	√	1	1	1	1	1													
BNF431	Semantic Data Integration in Life Sciences	1	1	V	1	1	√													
BNF402	Genomic Bioinformatics	1	1	1	1	V														
GEN414	Genetic Engineering	√	1	1	1	1	√													
BNF422	Computational Biology Techniques I	1	1	√	1	1	√													
BNF424	Computational Biology Techniques II	1	1	1	V	1	√													
BNF412	Seminars in Bioinformatics	1	1	√	1	1	√													
BNF411	Scientific Data Management	√	1	√	1	1	√						√	1	1		√	V	1	√

BNF415	Bioinformatics Capstone Project I	1	7	7	1	1	7	/					V	V	1	V	V	
BNF416	Bioinformatics Capstone Project II	√	7	1	1	1	7	/			V	~	√		√	V	~	
IS441	Quality Assurance of Information Systems	1	7	ν	1	V	7	1										
IS442	IS Application Development	1	7	7	1	V	7											
BNF414	Biological Databases	√	~	7	1	V	~	/										

Program MatrixV (Courses - Professional and Practical Skills)

Code	Course	cl	c2	c3	c4	c5	с6	c7	c8	с9	c10
HUM111	English Language I	1	1	1							
HUM121	Social Context of Computing	1	1	1							
HUM132	Interpersonal Communication	1	1	1							
HUM231	Business Administration	1	1	1							
HUM232	Technical Writing	1	1	1							
HUM241	Computers and Ethics	1	1	1							
MATH101	Mathematics I	1	1	1							
MATH102	Mathematics I I	1	1	1	7						
MATH202	Probability and Statistics	1	1	√	٧						
MATH201	Mathematics III	√	1	1	7						
PHYS101	Physics I	1	1	1	7	1	7	1			
PHYS102	Introduction to Biophysics				٧		7			1	
BIO101	Introduction to Biology	1	1	1	7	1	7				
ВОТ301	Introduction to Molecular Cell Biology	1	1	1	7	1	7				
CHEM201	Introduction to BioChemistry						٧	1	1	1	
EE101	Electronics						7	1	1	1	
EE102	Digital Circuits						7	1	1	1	

					,					, ,
CS141	Programming Fundamentals		1	1						
CS211	Data Structures and Algorithms	√		1	V	1	V	1		
CS241	Object-Oriented Programming			1	1	√		1		
CE211	Computer Architecture	1	V	1	1	1	1	1		
CS321	Operating Systems	1		1	~	7	~	7		
IS211	File Organization	1		1	1	1	1	1		
CS391	Software Engineering	1		1	V	√	1			
CS361	Artificial Intelligence									
IS201	Foundations of Information Systems	1	1	1	V	1	V	1	1	
IS212	Databases	1		1	1	1	V			
IS221	Project Management	1	~	1	√	1	V	1	√	
IS231	Systems Analysis and Design	1	√	1	1	1				
CS381	Software Development and Professional Practice	1	V	1	V	V				
IT101	IT Fundamentals			1	1					
IT251	Data Communications	1	1	1	7	V				
IT351	Computer Networks	1	~	1	1	1	V	1		
IT371	Web Programming	1	✓	1	V	1	V			
IS2212	Advanced Project Management	~		1	1	1	1	√	1	
BNF301	Introduction to Bioinformatics			✓	√	~				
BNF302	Algorithms in Bioinformatics	1	1	1	1	V	1	1		
BNF303	Scripting Languages in Bioinformatics	~	✓	1	V	1	V	✓		✓
IS412	Distributed and Object Databases	1	1							
BNF431	Semantic Data Integration in Life Sciences	1	V	V	√					✓
BNF402	Genomic Bioinformatics	1	✓	√	1	√	V			✓

GEN414	Genetic Engineering	√	V	V	1					
BNF422	Computational Biology Techniques I	1	1	1	1		~	✓		✓
BNF424	Computational Biology Techniques II	1	~	1	1					
BNF412	Seminars in Bioinformatics	1	~	√	1					
BNF411	Scientific Data Management	1	1	√	1			✓	✓	✓
BNF415	Bioinformatics Capstone Project I	1	V	√	V					
BNF416	Bioinformatics Capstone Project II	1	V	✓	1					
IS441	Quality Assurance of Information Systems	1	V	V	~					
IS442	IS Application Development	1	1	1	1					
BNF414	Biological Databases	1	1	1	~					

Program Matrix VI (Courses - Transferable Skills)

Code	Course	dl	d2	d3	d4	d5	d6	d7	d8	d9	d10	d11	d12	d13	d14	d15	d16
HUM111	English Language I	1	7	~	7	1	1	~									
HUM121	Social Context of Computing	√	7	~	7	1	1	✓	V	1							
HUM132	Interpersonal Communication	√	~	1	7	1	√	√	V	V							
HUM231	Business Administration	√	7	1	~	V	1	1									
HUM232	Technical Writing	~	~	~	7	~	1	1	7	V	7	1					
HUM241	Computers and Ethics	~	~	~	7	~	1	1									
MATH101	Mathematics I	✓	1	1													
MATH102	Mathematics I I	√	7	✓													
MATH202	Probability and Statistics	√	7	√													
MATH201	Mathematics III	√	٧	1													
PHYS101	Physics I	√	٧	✓	ν	1	1										

							I					1				
PHYS102	Introduction to Biophysics				√		√	√								
BIO101	Introduction to Biology	✓	1	1	√	√	√									
BOT301	Introduction to Molecular Cell Biology	√	✓	1	1	1	1						1	1	1	√
CHEM201	Introduction to Biochemistry		1		1		1	1								
EE101	Electronics		1		√		√	√								
EE102	Digital Circuits		1		1		1	1								
CS141	Programming Fundamentals	~	1	1	1	1										
CS211	Data Structures and Algorithms	V	1	1	1	1										
CS241	Object-Oriented Programming	√	1	1	√	1										
CE211	Computer Architecture		1						1							
CS321	Operating Systems	V	1	1	1	1										
IS211	File Organization	✓	1	1	1	1										
CS391	Software Engineering	✓	V	V	1	1	1									
CS361	Artificial Intelligence															
IS201	Foundations of Information Systems	√	1	1	1	1	1	√								
IS212	Databases	<	1	1	~	1	1	~								
IS221	Project Management	✓	1	1	1	1	1	√								
IS231	Systems Analysis and Design	✓	1	1	V	1	1	√	1							
CS381	Software Development and Professional Practice	✓	1	V	1	1	1	1	1							
IT101	IT Fundamentals	V	✓	1	V											
IT251	Data Communications	✓	1	1	1	1	1									
IT351	Computer Networks	✓	1	1	✓	1	1	1	1	1						
IT371	Web Programming	✓	1	1	1	1	1	1								
IS2212	Advanced Project Management	✓	1	1	1	1	1	1								
BNF301	Introduction to Bioinformatics	✓	~	√	1	1	1									

BNF302	Algorithms in Bioinformatics	√	1	1	1	1	✓					1					
BNF303	Scripting Languages in Bioinformatics	V	1	V	✓	V	~					1	√				
IS412	Distributed and Object Databases	✓	1	~	1	V	1										
BNF431	Semantic Data Integration in Life Sciences	1	✓	V	1	V											
BNF402	Genomic Bioinformatics	~	1	1	√	1											
GEN414	Genetic Engineering	1	1	1	√	V											
BNF422	Computational Biology Techniques I	✓	1	√	√	1					√	1		√	√	√	√
BNF424	Computational Biology Techniques II	1	1	1	√	V					V	1		V	√	V	√
BNF412	Seminars in Bioinformatics	V	~	✓	1	V					V	1		1	V	1	V
BNF411	Scientific Data Management	✓	√	1	1	1											
BNF415	Bioinformatics Capstone Project I	1	✓	\	1	V	1	1	1	1	V	1	V	V	√	1	1
BNF416	Bioinformatics Capstone Project II	1	✓	\	1	V	1	1	1	1	V	1	V	V	√	1	1
IS441	Quality Assurance of Information Systems	1	1	1	1	V											
IS442	IS Application Development	✓	1	1	√	1											
BNF414	Biological Databases	√	1	V	√	V											

Teaching and Learning Methods **Futorials exercises** Practical exercises **Intended Learning Outcomes (ILO's)** Data collection Workshops Case study Projects of the program By the end of the program, student should be able to: a1. Demonstrate basic knowledge and understanding of a core of analysis, algebra, applied mathematics and statistics a2. Demonstrate strong knowledge of information systems. a3. Demonstrate strong skills of database management systems. a4. Describe the principles and techniques of a number of application areas informed by the research directions of information systems. a5. Explain the broad context within which information systems including issues such as quality and reliability. a6. Identify information systems applications, such as accounting, health informatics, medical informatics, etc. Knowledge and Understanding a7. Identify selected specialist fields at the forefront of information systems. a8. Discuss the principles of Information communication and information security. a9. Describe the challenges inherent in the maintenance and evolution of software systems, and the techniques and best practices currently available for dealing with them. a10. Discuss some aspects of object-oriented analysis and design. a11. Explain decision support tools and systems. a12. Identify various approaches to Management Sciences (MS) such as Operation Management, Inventory Management, Project Management, and Supply Chain Management. a13. Interpret and analyze data qualitatively quantitatively. a14. Demonstrate strong knowledge of fundamentals of programming and the construction of computer-based systems, data structures and algorithms, software engineering techniques and information retrieval. a15. Demonstrate a deep knowledge of business area analysis and the enterprise architecture. a16. Define the tools, practices and methodologies used in the specification, design, implementation and critical evaluation of computer and information systems.

]	Feacl	Ü	and I	Learn Is	ing	
Iı	ntended Learning Outcomes (ILO's) of the program	Lecture	Tutorials exercises	Practical exercises	Workshops	Projects	Case study	Data collection
	a17. Define the methods used in defining and assessing criteria							"
	for measuring the extent to which an information system is							
	appropriate for its current deployment and future evolution.							
İ	a18. Describe the current and underlying technologies that							
	support computer processing and inter-computer							
	communication.							
	a19. Discuss developments in research fields across a range of knowledge areas.							
	b1. Define traditional and nontraditional information systems							
	problems, set goals towards solving them, and observe results.							
<u> </u>	b2. Perform comparisons between (methods, techniquesetc).							
	b3. Identify attributes, components, relationships, patterns,							
	main ideas, and errors.							
	b4. Summarize the proposed solutions and their results.							
İ	b5. Restrict solution methodologies upon their results.							
	b6. Establish criteria, and verify solutions.							
	b7. Identify a range of solutions and critically evaluate and justify proposed design solutions.							
kills	b8. Solve information systems problems with pressing commercial or industrial constraints.							
Intellectual Skills	b9. Generate an innovative design to solve a problem containing a range of commercial and industrial constraints.							
Se	b10. Perform problem analysis from written descriptions	П	П					
Intel	b11. Derive requirements specifications from an understanding							
	of problems (analysis, synthesis).							
	b12. Create and/or justify designs to satisfy given requirements							
	(synthesis, evaluation, application).	_		_		_		
	b13. Solve a decision model with appropriate techniques.							
	b14. Solve complex problems within and between enterprises.							
	b15. Perform improvement of a system that benefits stakeholders.							
	b16. Recognize the professional, moral and ethical issues involved in the exploitation of Information Technology and be guided by their adoption, reflect on issues of professional practice within the discipline.							

]	Teacl	hing	and I	Learn	ing	
				M	ethod	ls		
Ir	ntended Learning Outcomes (ILO's) of the program	Lecture	Tutorials exercises	Practical exercises	Workshops	Projects	Case study	Data collection
	b17. Apply the concepts, principles, theories and practices		l					
	underpinning computing as an academic discipline.							
	b18. Synthesize ideas, proposals and designs effectively using							
	rational and reasoned arguments for presentation to a range of							
	audiences.							
	b19. Generate and evaluate the results of tests to investigate the							
	functionality of information systems.							
			ľ					
	c1. Use appropriate programming languages.							
	c2. Use appropriate web-based systems and tools, and design methodologies.							
	c3. Use appropriate database management systems.							
	c4. Apply the principles of effective information management,							
	information organization, and information-retrieval skills to]						
	information of various kinds, including text, images, sound, and							
7.0	video.							
al Skills	c5. Apply the principles of human-computer interaction to the							
Š	evaluation and construction of a wide range of materials							
nal	including user interfaces, web pages, and multimedia systems.							
ioi	c6. Identify any risks or safety aspects that may be involved							
fess	within a given context.	Ш						
Profession	c7. Deploy effectively the tools used for the construction and							
Ь	documentation of software, with particular emphasis on	П		П				
	understanding the whole process involved in using computers						Ш	
	to solve practical problems.							
	c8. Implement data and model centered systems.							
	c9. Operate computing equipment effectively, recognizing its					П		
	logical and physical properties, capabilities and limitations.							
	c10. Commercialize knowledge and skills to computing							
	community and industry.							
S	d1. Collaborate effectively within multidisciplinary team.							
Skill	d2. Work in stressful environment and within constraints.							
General Skills	d3. Communicate effectively using a variety of communication methods.							
Gen	d4. Communicate effectively with team members, managers and customers.							

	Teaching and Learning Methods					ing	
Intended Learning Outcomes (ILO's) of the program		Tutorials exercises	Practical exercises	Workshops	Projects	Case study	Data collection
d5. Demonstrate efficient IT capabilities.							
d6. Lead and motivate individuals.							
d7. Manage tasks and resources.							
d8. Search for information and adopt life-long self-learning.							
d9. Acquire entrepreneurial skills.							
d10. Acquire analytical thinking and problem solving skills							
d11. Effectively employ information-retrieval skills, (including the use of browsers, search engines, and on-line library catalogues).							
d12. Ability to work independently and as part of a team with minimum guidance.							
d13. Manage one's own learning and development, including time management and organizational skills.							
d14. Prepare their work in the form of reports, oral presentations or an internet web site.							
d15. Exhibit appropriate numeracy skills in understanding and presenting cases involving a quantitative dimension.							
d16. Develop a range of fundamental research skills, through the use of online resources, technical repositories and library-based material.							

Signature:

Approved by the Dean: Prof. Dr. Taysir Hassan Abdel Hamid

Signature: